

# MME REP: Climate Data Records and EO data processing in a server-less computing paradigm

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## The problem

**Lots of missions, lots of different mission products  
+ climate data processing, diversity of processors**

## The solution

Transition to serverless computing, cloud and container technologies

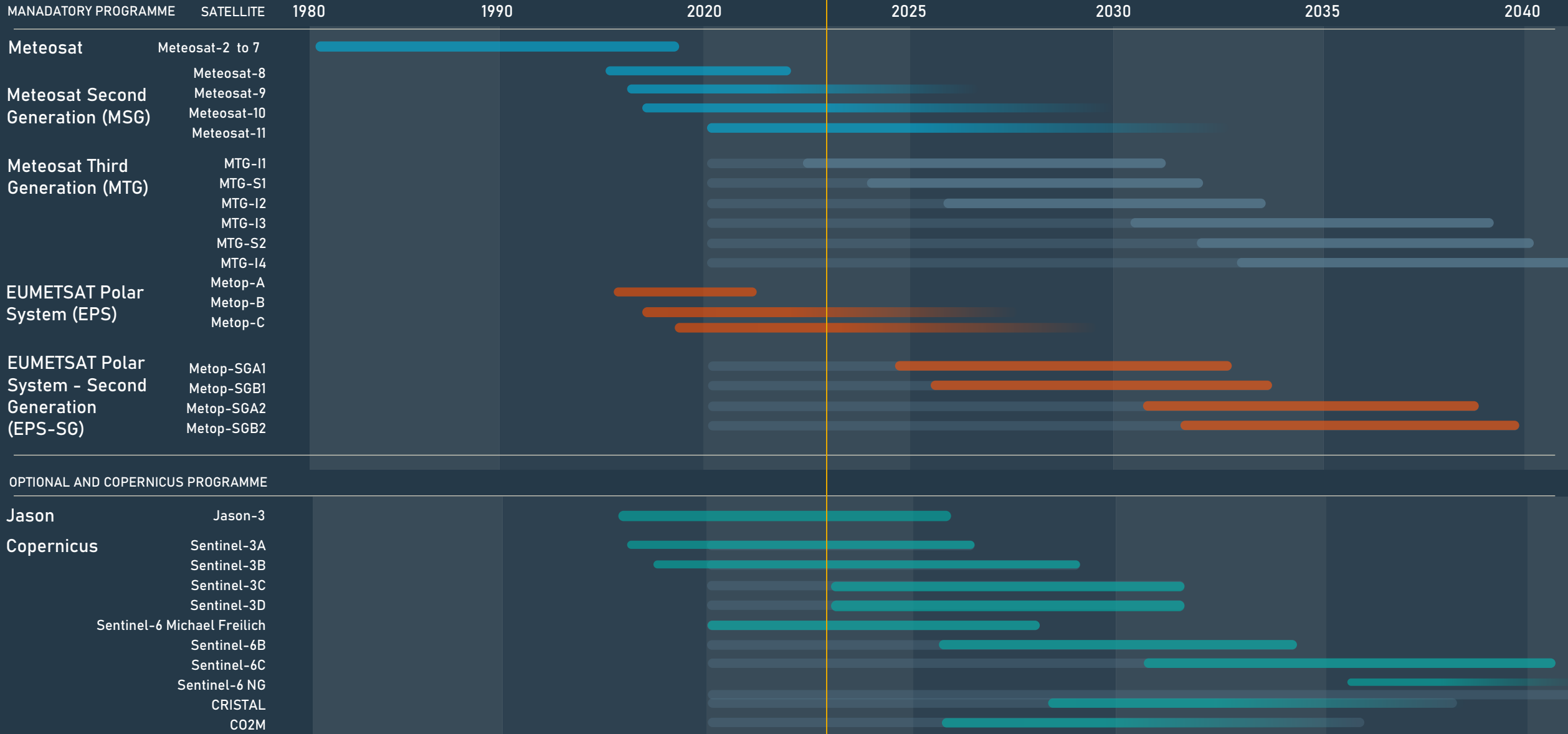
## The system

What we have, how it works



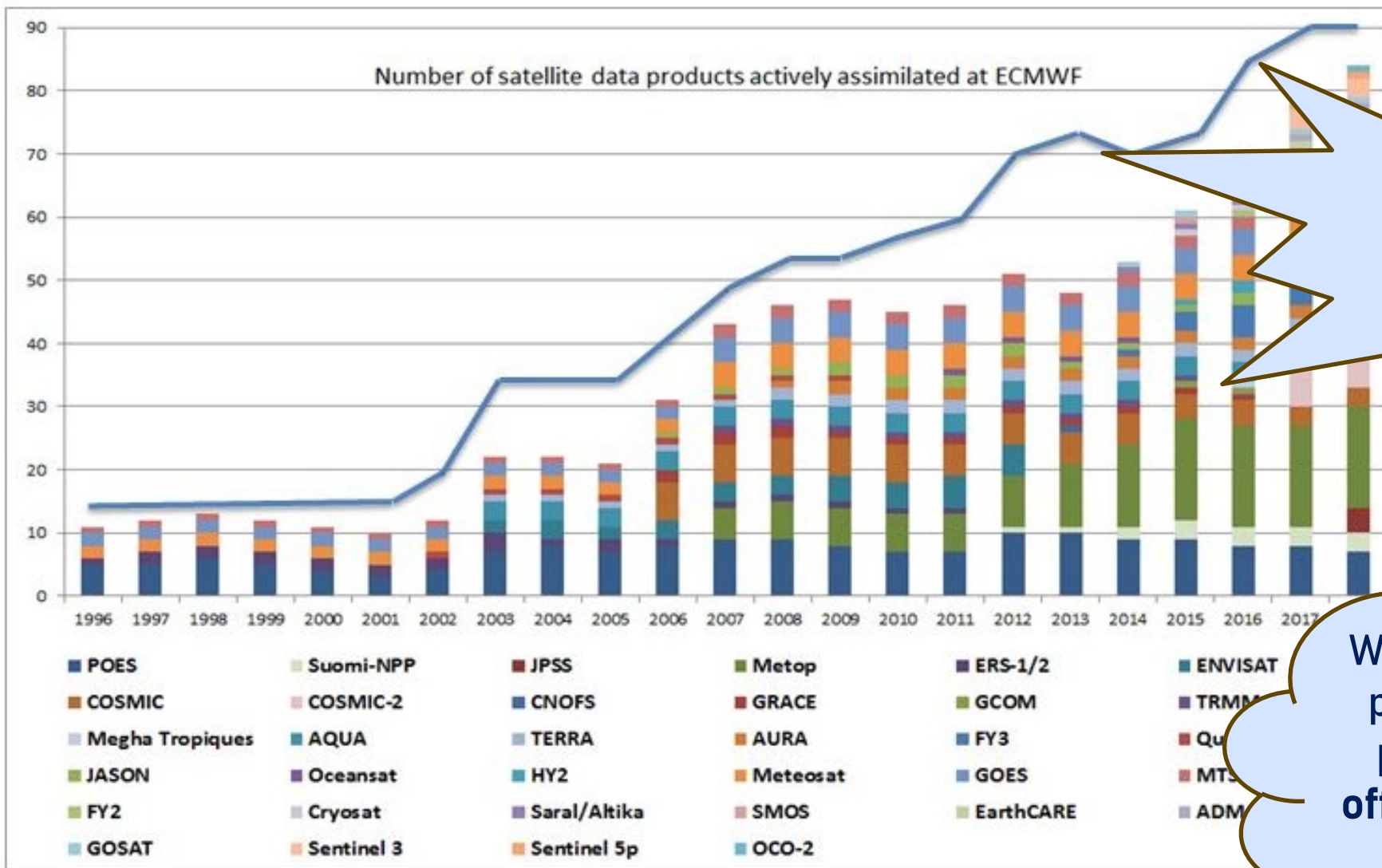
# Lots of Satellite missions (producing data to be re/processed)

www.eumetsat.int





# Lots of data products (to be assimilated in NWP and more)



**EUMETSAT** contributes to about **1/3 of all data** assimilated at ECMWF

We produce other data products for internal processing, the met offices directly or other user communities

— Number of satellite products operationally monitored





- **Near-Real-Time:**
  - Satellite measurements “as soon as they are acquired”
  - Disseminated primary through EUMETcast
- **Climate Data Records (this presentation)**
  - Processing on the entire archive
  - Disseminated primarily through EUMETSAT Data Store



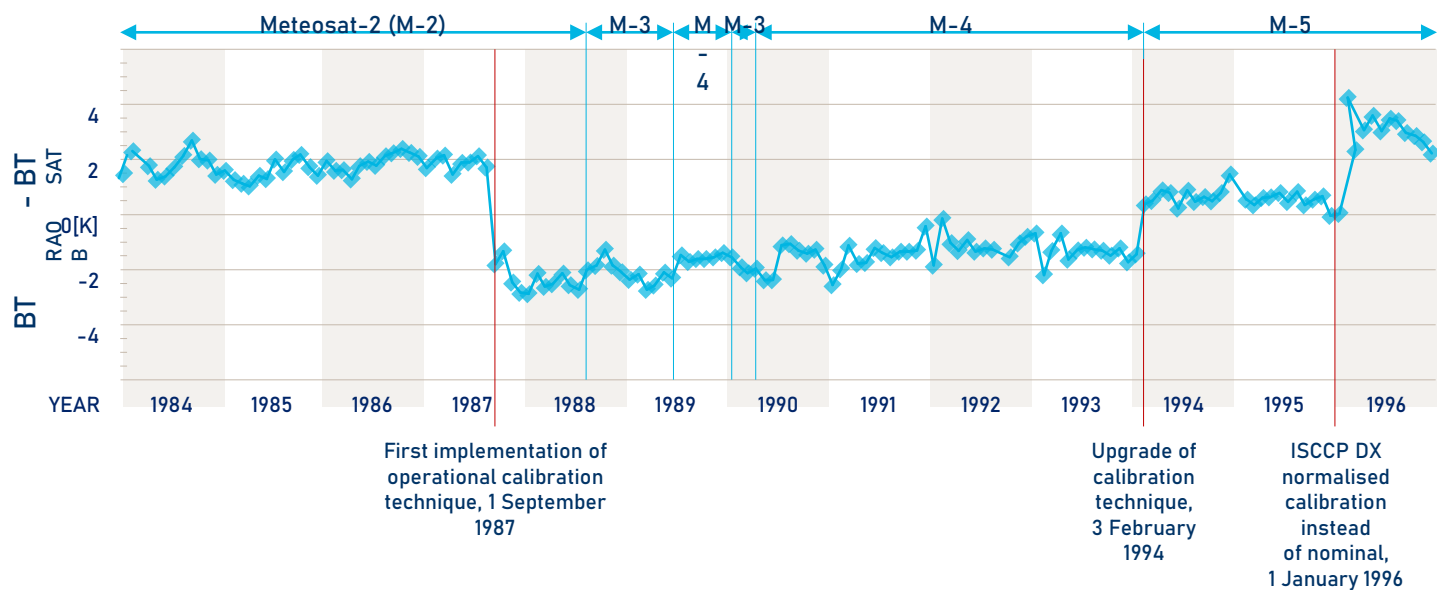
EUMETSAT Data Centre (in the center)



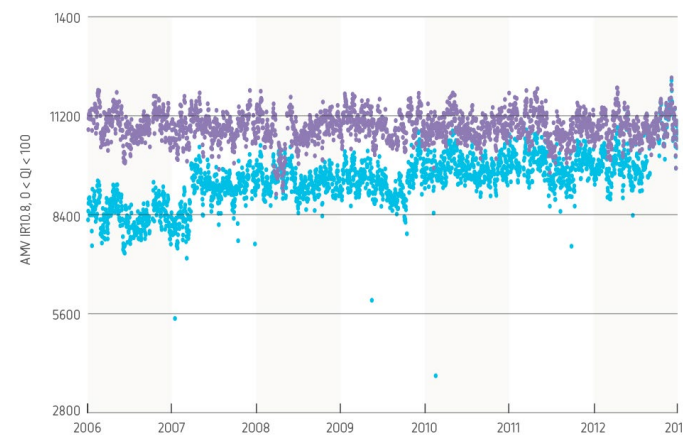
# Climate Data Records – (re)processing full datasets

- **Fundamental Climate Data Records (FCDRs)**, consistent and calibrated time series of “direct” observations, e.g. Meteosat radiances FCDR
- **Climate Data Records (CDRs)**, long timeseries of uncertainty-quantified “derived” values of a geophysical variable or related indicator (e.g. wind vectors)

Remove inconsistencies due to satellite or algorithm changes



Improve the quality of products with better algorithms or cleaned-up/reprocessed inputs



Number of reprocessed products extracted from Meteosat imaging with a quality index > 80%, 2005-2013. Reprocessed (purple) has more high-quality products than original (blue).

- **Each reprocessing produces the complete dataset size again (or more!)**



# Diversity of processors/software (just some examples)



~10 processors



10-20 processors



**metop-sg**

10-30 processors each



10-15 processors



~8 processors

*+ a plethora of “custom” and prototype processors*



# Diversity of processing framework and dependencies

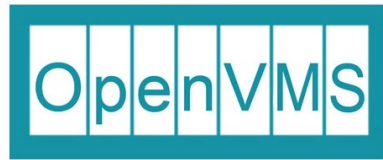


Batch processing

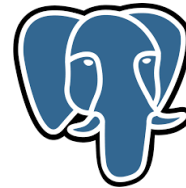


APACHE STORM™

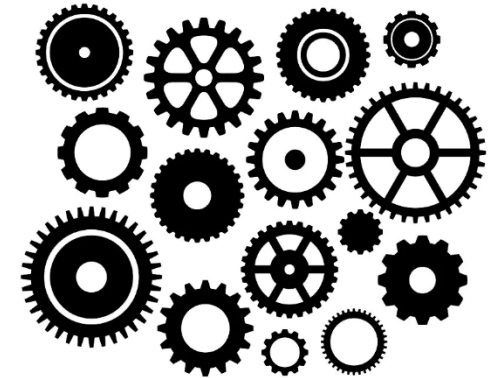
Streaming, micro-batch



Specific OS dependency



Databases (and side services)



Custom frameworks and dependencies  
(developed from scratch or built on top of OSS)

With some missions, there is a limited to null possibility to adapt or recode the algorithm to run it on a different processing framework





## Flexibility

- Several different software approaches needing different processing frameworks (batch, streaming and a lot of custom services)

## Simplicity of use

- most of our processor developers are not fluent with optimization for different platforms and they want to worry “only about the science”
  - it may be “cheaper” to run a bit longer/slower than optimizing the processor

## Performance

- FCDR/CDR complete run (entire archive) in 3 months
  - the maximum still allowing iteration and experimentation in feasible wait times
- no supercomputer numbers, but still a processing cluster in the order of thousands of CPU cores



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# Bulk data processing in EUMETSAT, a bit of history

~2014

~2019

## CDR-1

## CDR-2

PBS

HTCondor



Computing Cluster (static)

Computing Cluster (virtualized, dynamic)

Data analysis nodes



Database

POSIX Datastore

Database

POSIX Datastore

Object storage



Flexibility



Scaling



Flexibility (data analysis nodes)



Scaling (start VMs on demand, object storage for IN/OUT)



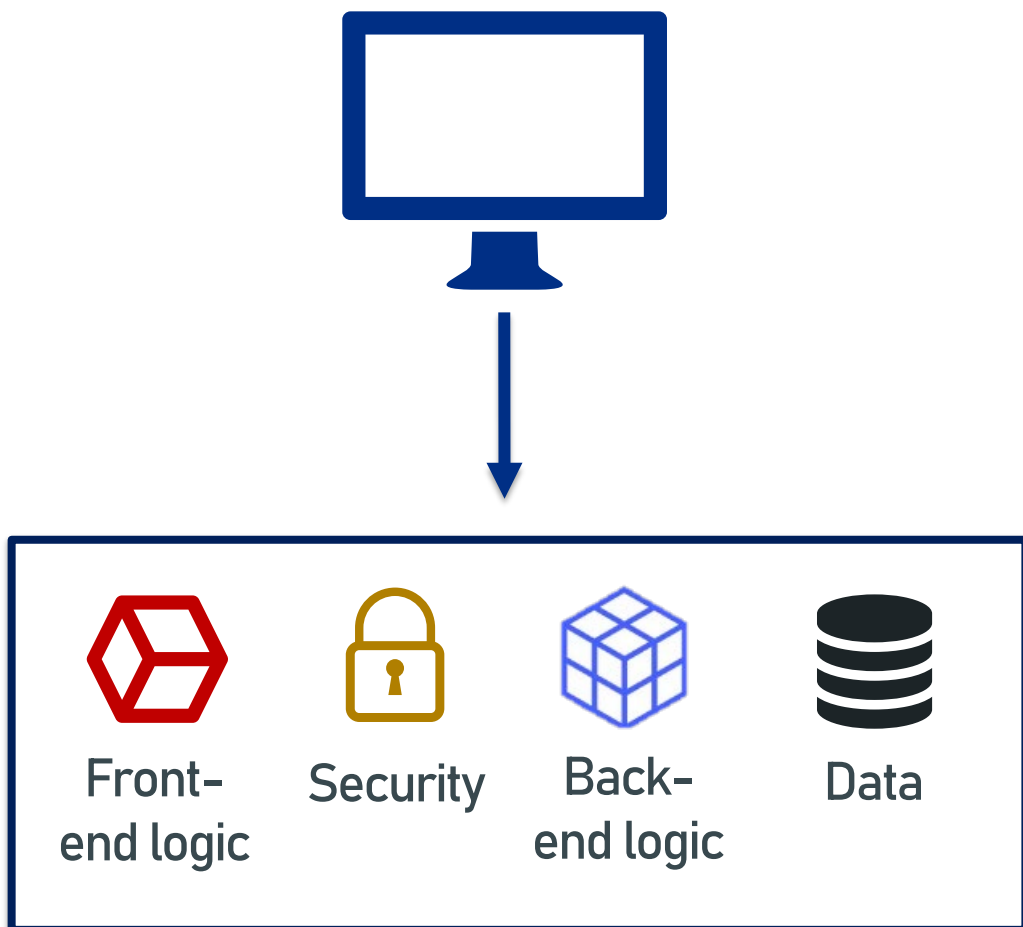
Flexibility (run "everything we want/need")



Scalability (2 order of magnitude, on-demand)

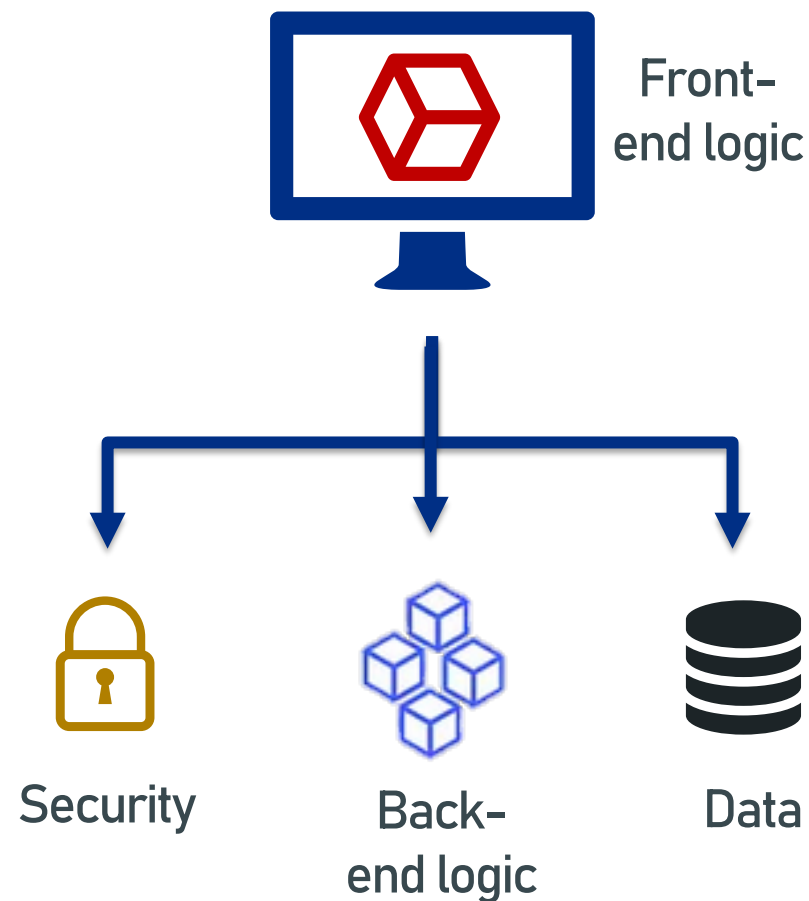
## Traditional

Fully managed server(s) hosting the application



## Serverless

Client-side logic and thirty-party services







# Bulk data processing in EUMETSAT, past and present

www.eumetsat.int

~2014

## CDR-1

PBS



Computing Cluster (static)



Database



POSIX Datastore



Flexibility



Scaling

Traditional

~2019

## CDR-2

HTCondor



Computing Cluster (virtualized, dynamic)



Data analysis nodes



Database



POSIX Datastore



Object storage



Flexibility (data analysis nodes)



Scaling (start VMs on demand, object storage for IN/OUT)

2023

## MME-REP

(Multi-Mission Element for REProcessing)

Computing/storage/network services

HTCondor



kubernetes



Multi-tier storage



kafka

APACHE STORM



EUMETSAT Data Lake



Flexibility (run "everything we want/need")



Scalability (2 order of magnitude, on-demand)

Serverless



**MME REP (Multi-Mission Element for REProcessing)** is the latest EUMETSAT system for bulk data processing (everything which cannot run on a single PC)

- Based on a **Kubernetes** infrastructure (& multiple K8S clusters)
  - Designed to scale by 2 orders of magnitude
  - 3 tiers of storage (performance/local -> bulk/shared)
    - + EUMETSAT Data Lake
- Includes tools to ease transition to serverless computing/containers:
  - Automatic package and deployment of applications (simplicity of use)
  - Pre-defined environment image templates (installing general SW)
    - JupyterHub, Interactive, Batch processing with HTCondor, ...
  - Built-in security, automatic scaling, reliability and monitoring



kubernetes



EUMETSAT  
Data Lake



CI/CD



jupyter

HTCondor



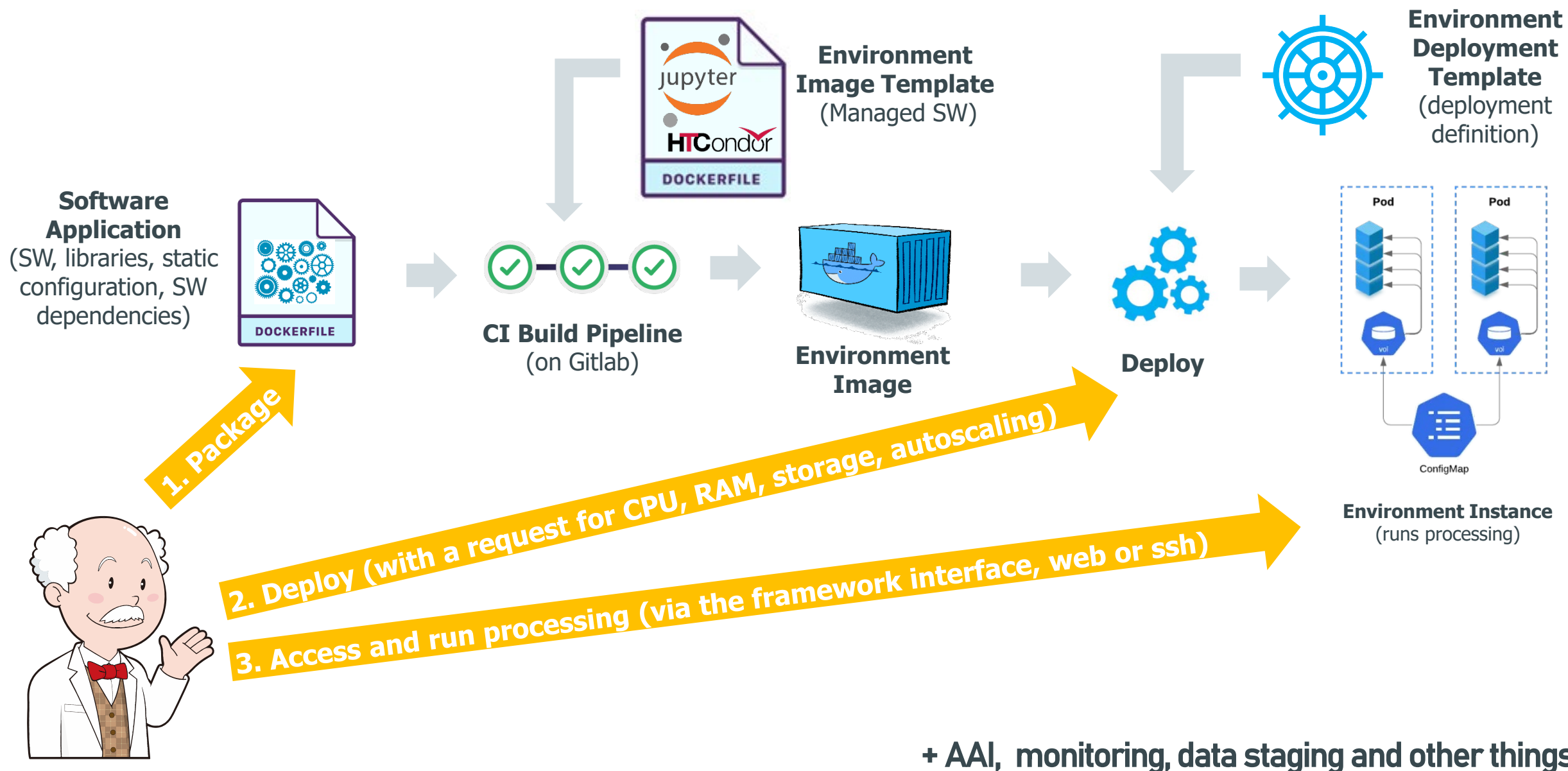
Grafana



Prometheus



# MME REP, the idea behind





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# MME REP design

## MME-REP Middleware



Grafana Prometheus

## MME-REP Infrastructure (Kubernetes Cluster)

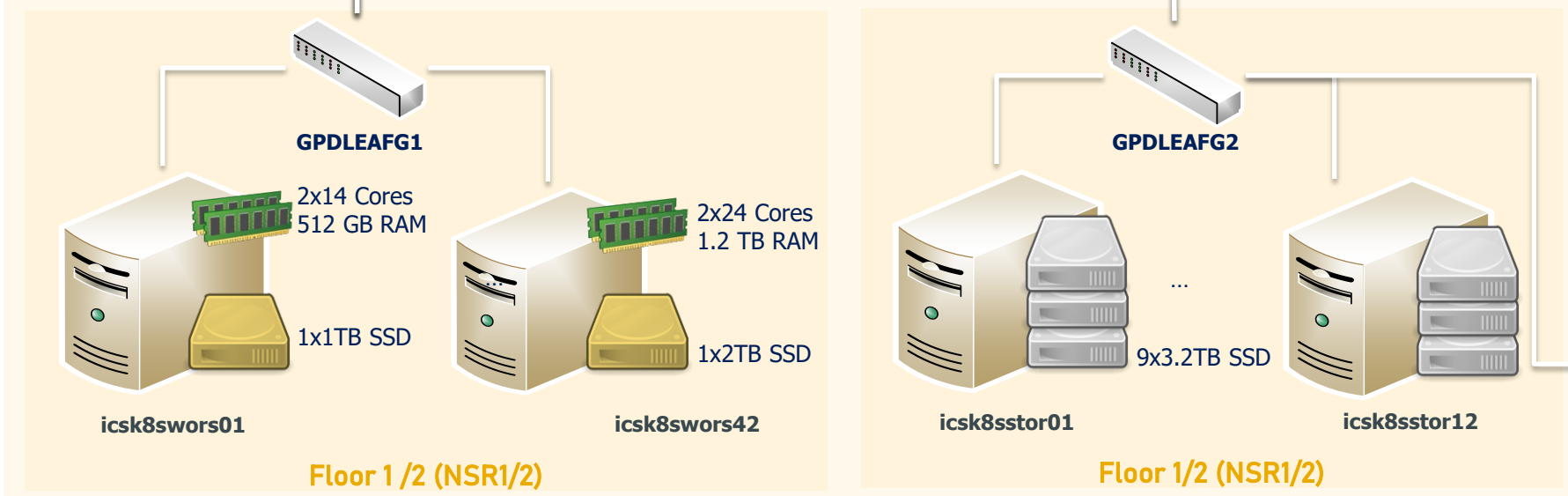


### Kubernetes Masters:

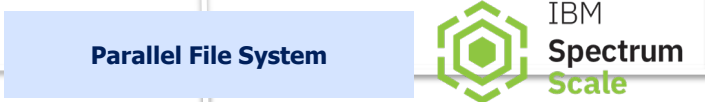


High-Availability cluster (VMWare)

### Kubernetes nodes:



Computing cluster (on-premises, bare-metal, only network redundancy, not homogeneous)



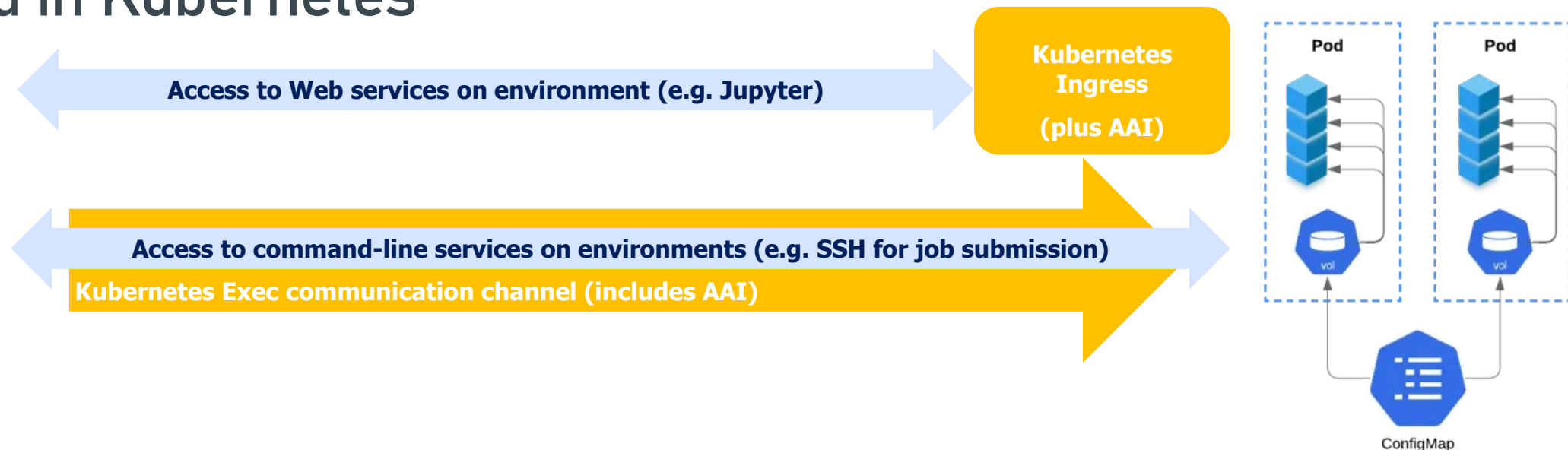
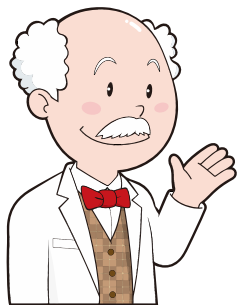
### EUMETSAT Data Lake



Data Storage Service (Object Storage)



- We do not run containers as “root”
  - Adds complexity in running some daemon-like software
  - We are experimenting on running Kubernetes root-less for this
- User management is done via the shared EUMETSAT AAI, integrated in Kubernetes



Reprocessing is non-critical, so:

- No redundancy (except K8S core infrastructure)
- No strict availability commitments
  - Computing nodes can be down for scheduled or unscheduled maintenance for weeks
  - Loose requirement of no more than 5 nodes over 100 down for one week
  - NOTE: We do have redundancy for storage and overall network



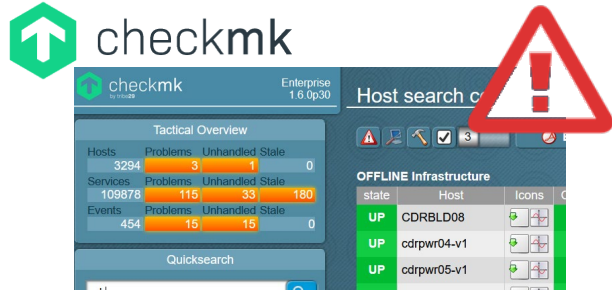
How do we ensure smooth operations then?

- Monitoring and (automatic) reaction



# Active/Passive Monitoring

## Hardware level



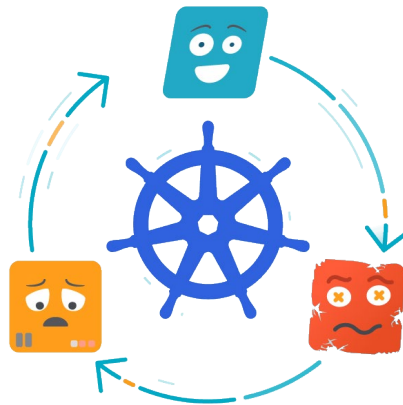
Hardware issue raised as JIRA ticket

## Kubernetes level

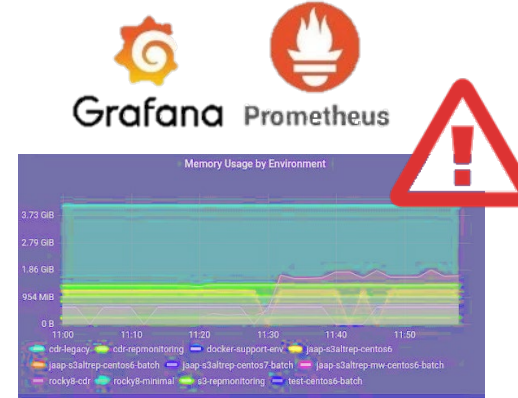


Software or node HW issue

K8S Crash-Loop-Back-Off



## Environment level



MME-REP monitoring of environments (e.g. job resource usage, job restarts, job frozen)

Environment probes



Node restart

## Processor level



Application specific monitoring (eq. quality of output products), defined by the users

App Logs

Traditional

Serverless



## Environment Level

- User can scale the nodes (pod) vertically



- Nodes can scale horizontally **automatically** (e.g. for batch processing environments with full job queues), or manually

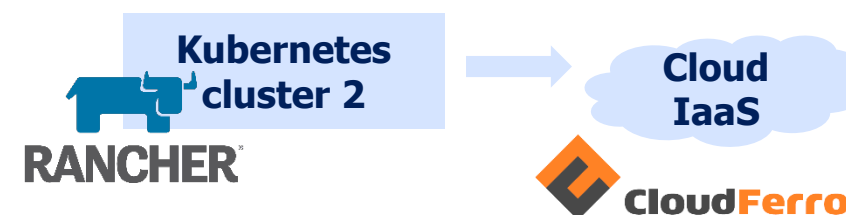


## System Level

- Multiple Kubernetes Clusters sharing load



- Elasticity on the cloud (Kubernetes/Rancher can provision new nodes on the cloud)









# An example (from the user of batch processing) (3/3)

## Step 6. Scale environment

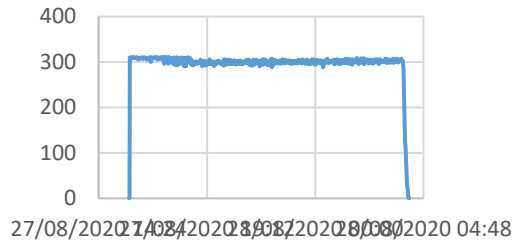
You can scale environments vertically or horizontally, manually or automatically, from a console or web interface

```
[climproc@sentinel3-scheduler-847dc59d-56tpf ~]$ #See the currently assigned resources
[climproc@sentinel3-scheduler-847dc59d-56tpf ~]$ /configs/scaler.sh
Daemon is: off
Cluster size:      2 (0 busy nodes)
Environment size: 2
Nodes are set for:
Requests: "1" CPU / "10G" RAM
Max: "" CPU / "" RAM
[climproc@sentinel3-scheduler-847dc59d-56tpf ~]$ #Scale vertically to 2 CPU and 8GB per processing node
[climproc@sentinel3-scheduler-847dc59d-56tpf ~]$ /configs/scaler.sh vscale 2 8G
Scaling deployment vertically to CPU/RAM requests 2/8G and limits / ...

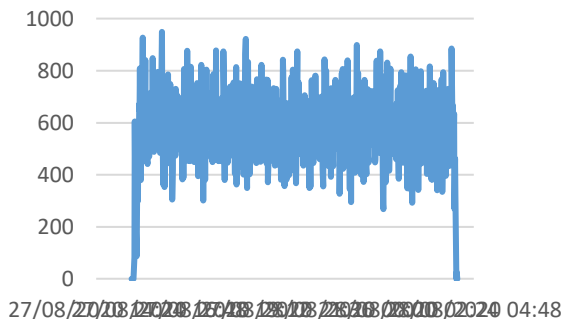
[climproc@sentinel3-scheduler-847dc59d-56tpf ~]$ #Scale horizontally to 310 processing nodes
[climproc@sentinel3-scheduler-847dc59d-56tpf ~]$ /configs/scaler.sh scale 310
Scaling deployment up from 2 to 310...
```

## Step 7. Monitor processing

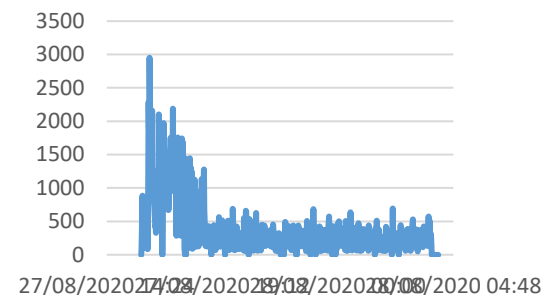
Number of jobs running in parallel in time



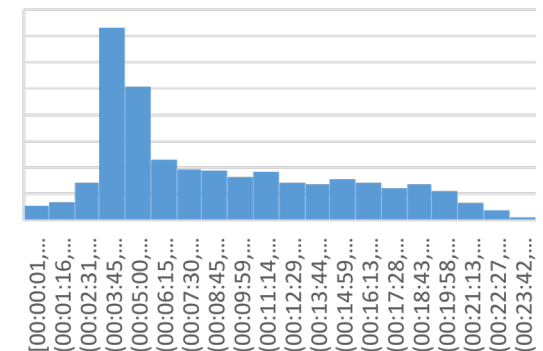
Aggregated upload speed from Data Lake MB/s



Aggregated download speed from Data Lake MB/s
















Job #6353.2 CPU utilisation







-  Deploy “anything we want” ( “exotic” dependencies ), when we need it
-  Simple for the scientist (whoever wants just a batch cluster can still get it)
  -  Not so simple for the service provider
-  Performance
  -  very lean virtualization and limited OS overhead (container vs VM)
  -  3-tier storage improves I/O demanding applications (most of our SW)
    -  we had to write a custom K8S provisioner to fully exploit the local SSD storage
-  Cheaper & easier to scale
  -  scales on anything you can get your hands on (local resources, private/commercial cloud, ...)
  -  handling finite resource allocation conflicts is not as mature as in a batch processing cluster
-  Better control of what's running (Gitlab, Tags, Container images, security scans)
-  Monitoring at deep level allows more reliability and better tuning
  -  Automatic restarts, easier recovery (you can “reinstall” in one click)



# Thank you!

Questions are welcome.

## Contacts:

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